

ZHARRGRON FLAME-SPITTER

By concentrating their magmic powers, a Runemaster or Runesmith can summon forth fiery heat from the bowels of the realm. With a rumble and a crack, an angry geyser opens up in the earth, bombarding the foe with molten death.

DESCRIPTION

A Zharrgron Flame-spitter is a single model.

MAGMIC INVOCATION

Summon Zharrgron Flame-spitter: *The earth cracks and splits before dissolving into a volatile pool of bubbling lava that spits great globs of liquid rock skywards.*

At the start of your hero phase, 1 friendly **FYRESLAYERS PRIEST** can attempt to perform this magmic invocation. If they do so, make an invocation roll by rolling a dice. On a 3+ the invocation roll is successful. If the invocation roll is successful, set up this model wholly within 6" of that **FYRESLAYERS PRIEST**.

ABILITIES

Magma Blast: *At the beck of a Zharrgrim priest, the Zharrgron Flame-spitter hurls forth a fiery orb that arcs across the sky before detonating in an explosion of flame amidst the enemy lines.*

At the start of your shooting phase, if there is a friendly **FYRESLAYERS PRIEST** within 6" of this model, you can pick an enemy unit within 24" of this model and roll 12 dice. Add 1 to the roll if there are 10 or more models in the unit. Add 2 to the roll instead if there are 20 or more models in the unit. For each 6+, the unit suffers 1 mortal wound.