

CRYPT GHOULS



Filled with a dark hunger, Crypt Ghouls pounce upon their prey. They are ferocious in great numbers, as each mordant competes with its kin for food. Should a ghoul catch a glimpse of their king, they will fight all the harder, eager to prove their worth.

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Sharpened Teeth and Filthy Claws	1"	2	4+	4+	-	1

DESCRIPTION

A unit of Crypt Ghouls has any number of models, each armed with Sharpened Teeth and Filthy Claws.

Crypt Ghast: The leader of this unit is a Crypt Ghast. Add 1 to the Attacks characteristic of a Crypt Ghast's Sharpened Teeth and Filthy Claws.

ABILITIES

Boundless Ferocity: When Crypt Ghouls gather in large numbers their ferocity knows no bounds.

Add 1 to the Attacks characteristic of this unit's Sharpened Teeth and Filthy Claws while this unit has 20 or more models.

Royal Approval: *Crypt Ghouls will always do their utmost to attract the attention of their sovereign.*

You can re-roll hit rolls of 1 for attacks made by this unit while it is wholly within 18" of any friendly **ABHORRANTS**.

KEYWORDS

DEATH, MORDANT, FLESH-EATER COURTS, SERFS, CRYPT GHOULS