

# EXALTED CHARIOT

The massive chariots ridden by Allurers of the highest rank are machineries that embody excess. Their purpose is to bring to bear the most number of blades in the shortest time, and hence fill the air with the scent of carnage.



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Flensing Whips	2"	4	3+	4+	-1	1
Piercing Claws	1"	9	3+	4+	-1	1
Poisoned Tongues	1"	8	3+	4+	-	1

## DESCRIPTION

An Exalted Chariot is a single model commanded by an Allurer, who is armed with Flensing Whips.

**CREW AND STEEDS:** An Exalted Chariot has a Daemonette crew armed with Piercing Claws, and is drawn by Steeds of Slaanesh that attack with their Poisoned Tongues. For rules purposes, the Daemonettes and Steeds of Slaanesh are treated in the same manner as a mount.

## ABILITIES

**Excess of Blades:** *The bladed wheels and razor-sharp scythes of this deadly chariot inflict carnage when it charges into a foe.*

Roll a dice for each enemy unit that is within 1" of this model after this model finishes a charge move. On a 1, nothing happens. On a 2-4, that unit suffers D3 mortal wounds. On a 5+, that unit suffers D6 mortal wounds.

**Pungent Soulscent:** *The whirling blades of this fearsome chariot mow down the enemy, transmuting their souls into an exhilarating incense that drives its riders into an ecstatic frenzy.*

At the start of the combat phase, roll a dice for each enemy unit within 1" of this model. On a 2+, that enemy unit suffers D3 mortal wounds. In addition, for each 2+, add 1 to the Attacks characteristic of this model's melee weapons until the end of that phase.

## KEYWORDS

CHAOS, DAEMON, DAEMONETTE, SLAANESH, HEDONITE, EXALTED CHARIOT