

# BLOODLETTERS

Beneath unholy icons and bloodsoaked banners, letting loose roaring battle cries and terrifying blasts from brazen horns, the Bloodletters of Khorne surge forwards in a writhing tide of corded muscle and hellforged swords to maim and slaughter their foes.



## MELEE WEAPONS

Hellblade

Range

1"

Attacks

1

To Hit

4+

To Wound

3+

Rend

-1

Damage

1

## DESCRIPTION

A unit of Bloodletters has any number of models, each armed with a Hellblade.

**BLOODREAPER:** 1 model in this unit can be a Bloodreaper. Add 1 to the Attacks characteristic of that model's Hellblade.

**STANDARD BEARERS:** 1 in every 10 models in this unit can either be a Bloodsoaked Banner Bearer or Gore-drenched Icon Bearer.

*Bloodsoaked Banner:* You can re-roll charge rolls for this unit while it includes any Bloodsoaked Banner Bearers.

*Gore-drenched Icon:* If an unmodified battleshock roll of 1 is made for this unit while it includes any Gore-drenched Icon Bearers, you can add D6 models to this unit, and no models from this unit will flee in that phase.

**HORNBLOWERS:** 1 in every 10 models in this unit can be a Hornblower. While this unit includes any Hornblowers, if the unmodified roll for a battleshock test for an enemy unit that is within 8" of this unit is 1, that battleshock test must be re-rolled.

## ABILITIES

**Decapitating Blow:** *There are few weapons so feared as the hellforged blades of the Bloodletters.*

If the unmodified hit roll for an attack made with a Hellblade is 6, that attack inflicts 1 mortal wound on the target in addition to any normal damage.

**Murderous Tide:** *Massed Bloodletters will surge forth to rain a thunderstorm of blows upon the foe.*

You can add 1 to hit rolls for attacks made by this unit while this unit has at least 20 models.

## KEYWORDS

CHAOS, DAEMON, KHORNE, BLOODLETTERS