

# BLADEBRINGER

HERALD ON HELLFLAYER



Those Slaaneshi Heralds who wish to glut themselves on as much sensation as possible – and inflict the most suffering in doing so – ride to war on great threshing Hellflayer chariots. These release an intoxicating soulscent that drives the crew into ecstasies.

| MELEE WEAPONS                     | Range | Attacks | To Hit | To Wound | Rend | Damage |
|-----------------------------------|-------|---------|--------|----------|------|--------|
| Ravaging Claws                    | 1"    | 6       | 3+     | 4+       | -1   | 1      |
| Piercing Claws and Flensing Whips | 2"    | 6       | 3+     | 4+       | -1   | 1      |
| Poisoned Tongues                  | 1"    | 4       | 3+     | 4+       | -    | 1      |

## DESCRIPTION

A Bladebringer, Herald on Hellflayer is a single model armed with Ravaging Claws.

**CREW AND STEEDS:** A Hellflayer has a Daemonette crew armed with Piercing Claws and Flensing Whips, and is drawn by Steeds of Slaanesh that attack with their Poisoned Tongues. For rules purposes, the Daemonettes and Steeds of Slaanesh are treated in the same manner as a mount.

## ABILITIES

**Soulscent:** *The whirling blades of this fearsome chariot mow down the enemy,*

*transmuting their souls into an exhilarating incense that drives its riders into an ecstatic frenzy.*

At the start of the combat phase, roll a dice for each enemy unit within 1" of this model. On a 4+, that enemy unit suffers D3 mortal wounds. In addition, for each 4+, add 1 to the Attacks characteristic of this model's melee weapons until the end of that phase.

## MAGIC

This model is a **WIZARD**. It can attempt to cast 1 spell in your hero phase, and attempt to unbind 1 spell in the enemy hero phase.

It knows the Arcane Bolt, Mystic Shield and Acquiescence spells.

**Acquiescence:** *The Herald engulfs the foe in an arcane haze of dreams and unattainable desires.*

Acquiescence has a casting value of 5. If successfully cast, you can pick 1 enemy unit within 18" of the caster that is visible to them. You can re-roll hit rolls of 1 for attacks that target that unit until your next hero phase.

## KEYWORDS

CHAOS, DAEMON, DAEMONETTE, SLAANESH, HEDONITE, HERO, WIZARD, HERALD OF SLAANESH, HELLFLAYER, BLADEBRINGER