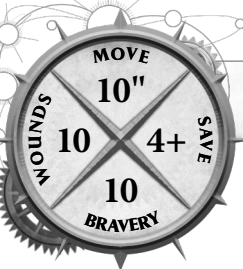


BLADEBRINGER

HERALD ON EXALTED CHARIOT

Some Heralds of Slaanesh, having tasted the illicit thrill of riding flesh-shredding chariots into the enemy, become so intoxicated by the act that they commission ever larger and grander conveyances, the better to harvest the souls of mortals.



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Flensing Whips	2"	6	3+	4+	-1	1
Piercing Claws	1"	9	3+	4+	-1	1
Poisoned Tongues	1"	8	3+	4+	-	1

DESCRIPTION

A Bladebringer, Herald on Exalted Chariot is a single model armed with Flensing Whips.

CREW AND STEEDS: An Exalted Chariot has a Daemonette crew armed with Piercing Claws, and is drawn by Steeds of Slaanesh that attack with their Poisoned Tongues. For rules purposes, the Daemonettes and Steeds of Slaanesh are treated in the same manner as a mount.

ABILITIES

Excess of Blades: *The bladed wheels and razor-sharp scythes of this deadly chariot inflict carnage when it charges into a foe.*

Roll a dice for each enemy unit that is within 1" of this model after this model finishes a charge move. On a 1, nothing happens. On a 2-4, that unit suffers D3 mortal wounds. On a 5+, that unit suffers D6 mortal wounds.

Pungent Soulscent: *The whirling blades of this fearsome chariot mow down the enemy, transmuting their souls into an exhilarating incense that drives its riders into an ecstatic frenzy.*

At the start of the combat phase, roll a dice for each enemy unit within 1" of this model. On a 2+, that enemy unit suffers D3 mortal wounds. In addition, for each 2+, add 1 to the Attacks characteristic of this model's melee weapons until the end of that phase.

KEYWORDS

CHAOS, DAEMON, DAEMONETTE, SLAANESH, HEDONITE, HERO, WIZARD, HERALD OF SLAANESH, EXALTED CHARIOT, BLADEBRINGER

MAGIC

This model is a **WIZARD**. It can attempt to cast 1 spell in your hero phase, and attempt to unbind 1 spell in the enemy hero phase. It knows the Arcane Bolt, Mystic Shield and Acquiescence spells.

Acquiescence: *The Herald engulfs the foe in an arcane haze of dreams and unattainable desires.*

Acquiescence has a casting value of 5. If successfully cast, you can pick 1 enemy unit within 18" of the caster that is visible to them. You can re-roll hit rolls of 1 for attacks that target that unit until your next hero phase.