

# WARHAMMER AGE OF SIGMAR

# SKAVEN



WARSCROLLS  
COMPENDIUM

# INTRODUCTION

Screeching and scrabbling throughout time and space, the skaven gnaw at the fringes of every nation. The Children of the Horned Rat infest the Mortal Realms much as vermin infest a sewer, watching, lurking and sniffing out

opportunities to further their vile agendas. They are each desperate to rise above friend and foe alike, and will commit acts of shocking betrayal to do so, for all skaven possess a vicious ingenuity born of a desire for conquest.

The warscrolls in this compendium allow you to use your Citadel Miniatures collection in fantastical battle, whether telling epic stories set during the Age of Sigmar, or recreating the wars of the world-that-was.

## WARSCROLL KEY

- Title:** The name of the model that the warscroll describes.
- Characteristics:** This set of characteristics tells you how fast, powerful and brave the model is, and how effective its weapons are.
- Description:** The description tells you what weapons the model can be armed with, and what upgrades (if any) it can be given. The description will also tell you if the model is fielded on its own as a single model, or as part of a unit. If the model is fielded as part of a unit, then the description will say how many models the unit should have (if you don't have enough models to field a unit, you can still field one unit with as many models as you have available).
- Abilities:** Abilities are things that the model can do during a game that are not covered by the standard game rules.
- Keywords:** All models have a list of keywords. Sometimes a rule will say that it only applies to models that have a specific keyword.



# SKAVEN CHIEFTAIN WITH BATTLE STANDARD



## MELEE WEAPONS

Jagged Blade

Range	Attacks	To Hit	To Wound	Rend	Damage
1"	4	3+	3+	-	1

## DESCRIPTION

A Skaven Chieftain with Battle Standard is a single model. He wields a Jagged Blade and carries a Sacred Banner of the Horned Rat daubed with evil runes.

## ABILITIES

**Treacherous Progression:** If your general is a **SKAVEN** and has only 1 wound remaining, a Skaven Chieftain with Battle Standard can stab-stab him in the back if he is within 1" of him at the start of your hero phase. If he does so, your general is slain; this model then becomes your general and gains any command abilities known by his former master.

**Sacred Banner of the Horned Rat:** In your hero phase you can declare that this model will plant his battle standard and call upon the curse of the Horned Rat. If you do, you may not move this model until your next hero phase, but you may immediately roll a dice for every enemy unit within 10" of this model. On a 4+ that unit suffers 1 mortal wound.

## KEYWORDS

CHAOS, SKAVEN, HERO, TOTEM, SKAVEN CHIEFTAIN WITH BATTLE STANDARD

# SKAVENSLAVES



## MISSILE WEAPONS

Sling

Range	Attacks	To Hit	To Wound	Rend	Damage
9"	1	5+	5+	-	1

## MELEE WEAPONS

Rusty Spear

Rusty Blade

Range	Attacks	To Hit	To Wound	Rend	Damage
2"	1	6+	4+	-	1
1"	1	5+	4+	-	1

## DESCRIPTION

A unit of Skavenslaves has 20 or more models. Many Skavenslave units wield Rusty Spears, whilst others fight with Rusty Blades; some units also have Scavenged Shields to protect them. Some Skavenslave units are instead armed only with Slings.

## PAWLEADER

The leader of this unit is the Pawleader. Add 1 to hit rolls for attacks made by a Pawleader.

## BELL CHIMERS

Models in this unit may be Bell Chimers. If the unit includes any Bell Chimers, it can move an extra 2" whenever it runs or retreats.

## ABILITIES

**Scavenged Shield:** Add 1 to the save rolls for a unit with Scavenged Shields against attacks that have a Damage characteristic of 1.

**Cornered Rats:** Roll a dice each time a Skavenslave flees, before the model is removed. On a roll of a 6 the nearest other unit within 6" (friend or foe) of the model being removed suffers 1 mortal wound as the terrified Skavenslave bites and claws manically in its attempt to escape. If two units are equidistant, you may choose which unit is affected.

## KEYWORDS

CHAOS, SKAVEN, SKAVENSLAVES

# SUBSTITUTE WARSCROLLS

The following do not have warscrolls. Instead, use the substitute warscrolls below.

Unit	Warscroll
Deathmaster Snikch	Skaven Assassin
Ikit Claw	Arch-Warlock
Lord Skrolk	Plague Priest
Master Moulder	Packmaster
Packmaster Skweel Gnawtooth	Packmaster
Plagueclaw Catapult	Plagueclaw
Plague Priest on Great Pox Rat	Plague Priest
Plaguelord Nurglitch	Plague Priest
Poisoned Wind Globadiers	Skryre Acolytes
Queek Headtaker	Skaven Warlord
Rat Ogres	Rat Ogors
Skaven Chieftain	Skaven Warlord
Skaven Grey Seer	Grey Seer
Skaven Warlord on a Rat Ogre Bonebreaker	Rat Ogors
Skaven Warlord on a War-litter or Great Pox Rat	Skaven Warlord
Throt the Unclean	Packmaster
Tretch Craventail	Skaven Warlord
Verminlord	Verminlord Corruptor, Verminlord Deceiver, Verminlord Warbringer or Verminlord Warpseer
Warlord Spinetail	Skaven Warlord

# PITCHED BATTLE PROFILES

SKAVEN UNIT	UNIT SIZE		POINTS	BATTLEFIELD ROLE	NOTES
	MIN	MAX			
Skaven Chieftain with Battle Standard	1	1	140	Leader	
Skavenslaves	20	60	140		