

WARHAMMER ARMIES BOOK:

Dwarfs FAQ

Q. Page 29 under Royal Blood states "Dwarf Lords (but Thaners) are of Royal Blood." Should that be "Dwarf Lords (but not Thaners)..."?

A. Yes. Thaners are not of Royal Blood.

Q. Does a Master Engineer count as "crew" when he uses his Artillery Master ability?

A. No.

Q. May a Gyrocopter be affected by Poisoned Attacks?

A. Yes.

Q. Is a Master Engineer really allowed to entrench the Anvil of Doom?

A. Yes, as the Anvil of Doom is classified as a war machine, a Master Engineer may entrench it.

Q. Are shooting hits against the Anvil randomised as normal for a war machine (eg. 1-4 hitting the Anvil and discarded, and 5-6 hitting the Dwarfs) or are all shooting hits resolved against the Dwarfs?

A. All shooting hits fall amongst the Dwarfs. The protection offered by the Anvil is taken into account by the 4+ ward save granted to the Dwarfs against missiles.

Q. Does the unit strength of the Anvil of Doom decrease if the Anvil Guards or Runelord is killed? Normally the unit strength of a war machine is equal to the number of remaining crew.

A. No, as long as there is at least one remaining crew (including the Runelord), the Anvil has a unit strength of 5.

Q. When striking the Rune of Wrath & Ruin with the Ancient Power, do enemy units suffer the movement penalties an enemy unit suffers if the rune is struck normally? The text under the Ancient Power of this rune is unclear.

A. Yes, enemy units affected by the Ancient Power of the Rune of Wrath & Ruin also suffer the movement penalties.

Q. If a runic weapon is inscribed with both the Rune of Might and the Rune of Cleaving and is used against a T5+ enemy, is the Strength of the attack resolved at S9 or S10?

A. 10.

Q. May a master rune be inscribed on the standard of a unit of Hammerers, Longbeards, or Ironbreakers?

A. Yes, there is no rule that restricts master runes to the army battle standard.

Q. May a Master Engineer with the Rune of Luck use the rune to re-roll a to hit roll for a Bolt Thrower he is acting as an Artillery Master for? Also, may a Master Engineer with the Rune of Luck use the rune to re-roll a to wound roll for a Bolt Thrower, Cannon, or Grudge Thrower he is acting as an Artillery Master for?

A. No.

Q. If the Master Rune of Immolation is set off (killing all of the Dwarfs engaged in the combat) may the enemy make an overrun move (assuming the enemy had charged that same turn)?

A. Yes.

Q. When a Grudge Thrower is inscribed with the Rune of Penetrating, does the rune modify the basic Strength of the hits to S5 before calculating the double Strength hit(s) (ie. S10) or does it modify the Strength after calculating the double Strength hit(s) (ie. S9)?

A. It modifies the basic Strength of the hits to S5, thus the double Strength hit(s) would be S10.

Q. Can the Master Rune of Immolation be activated if all the Dwarfs attached to the machine have been wiped out?

A. Yes.

Q. Does the Rune of Reloading overrule the effects of The Rain Lord spell or other similar spells/items which state that a player must roll a D6 to ascertain if his war machine is eligible to shoot?

A. No, the rune just overrides the rules slowing down the machine's rate of fire caused by the machine's own misfire results and by the loss of crew.

Q. If a unit of Warriors or Longbeards is upgraded to Rangers, does the unit continue to count as part of the ratio which restricts players to not having more units of Longbeards than they have Warriors?

A. Rangers are not Warriors, so an army with Rangers in it must still include a unit of Warriors before it can field a unit of Longbeards.

Q. Can a Giant Slayer be upgraded to a musician and/or standard bearer, thus giving you the possibility of having the entire front rank composed of Giant Slayers?

A. Yes.

Q. An Engineer attached to a Cannon, Bolt Thrower, or Grudge Thrower has the option to purchase a 'handgun' for +5 points. Is this 'handgun' a "Dwarf handgun" or a standard handgun as defined in the Warhammer Rulebook?

A. A Dwarf handgun.

Q. Does High King Thorgrim Grudgebearer benefit from the Royal Blood special rule found on page 29?

A. Yes, as he is a Dwarf Lord.

Q. Does Thorek Ironbrow, Dwarf Runelord benefit from the Rune Lore special rule found on page 30?

A. Yes, as he is a Runelord.

Q. In the entry for Thorek Ironbrow, Dwarf Runelord it states that he takes up a Lord and a Hero slot. Does this Lord and Hero slot include his Anvil of Doom or does his Anvil take up a further Hero slot (as normal)?

A. Thorek and his Anvil are one Lord and one Hero choice.

INTERACTION WITH THE SLAYER ARMY OF KARAK KADRIN (STORM OF CHAOS)

(Slayer army answers based on those provided by Gav during previous on-line discussions)

Q. Can I use the profiles, points costs, equipment, special rules, etc. for Daemon Slayers, Dragon Slayers, and Slayers that are found in the new Dwarf book for the Slayer army of Karak Kadrin?

A. You must use the profiles, points costs, equipment options, special rules, etc. exactly as found in the Storm of Chaos book. Note that references to "Warhammer Armies: Dwarfs, page 7" should be updated to read "Warhammer Armies: Dwarfs, page 33". Also note that NO characters or units in the Slayer army of Karak Kadrin have the special rule of Slayer Axes and thus they do not benefit from it. In addition, note that any references to "runic weapons lists" should be changed to "Warhammer Armies: Dwarfs, page 44" and any references to "runic standards list" should be changed to "Warhammer Armies: Dwarfs, pages 45-46".

Q. How do the "Look Snorri, Trolls!" army special rule for the Slayer army of Karak Kadrin and Strollaz's Rune interact?

A. The player must choose whether to use Strollaz's Rune OR the "Look, Snorri, Trolls!" rule... but not both!

Q. Is Malakai Makaisson a Master Engineer?

A. No. It states in his rules that he is a Dwarf Engineer. He is not listed as a Master Engineer.