

# WARHAMMER 40,000 CODEX: TAU EMPIRE

## Official Update Version 1.1

Although we strive to ensure that our codices are perfect, sometimes mistakes do creep in. In addition, we occasionally print new versions of our rules, that require amendments to be made in older versions of our army books. When such issues arise we feel that it is important to deal with them as promptly as we can, and we therefore produce regular updates for all of our army books. When changes are made, the version number will be updated, and any changes from the previous version will be highlighted in magenta. Where a version number has a letter, E.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Each update is split into three sections: Errata, Amendments, and 'Frequently Asked Questions'. The Errata corrects any mistakes in the Codex, while the Amendments bring the Codex up to date with the latest version of the rules. The Frequently Asked Questions (or 'FAQ') section answers commonly asked questions about the rules. Although you can mark corrections directly in your codex, this is by no means necessary – just keep a copy of the update with your codex.

### ERRATA

#### Page 26 – Multi-tracker

Change the last sentence to 'It enables the model to fire two weapons in the same turn.'

#### Page 29 – Kroot Rifle

The last sentence should be changed to "Kroot with Kroot Rifles count as having two single-handed weapons in close combat."

#### Page 30 – Decoy Launchers

The second sentence should be changed to "Whenever a glancing hit causes an Immobilised result onto the vehicle, the Tau player may force his opponent to re-roll the dice, and the second result applies."

#### Page 37 – Special rules, Fieldcraft

The third sentence should be deleted, as visibility through woods is now done with real line of sight. The Kroots' bonuses to cover saves and movement in woods remain unchanged.

#### Page 39 – Piranha Light Skimmer Team, Options

Change the second sentence to 'Any model may take any of the following vehicle upgrades: blacksun filter; seeker missiles, targeting array, target lock. The entire squadron may take any of the following vehicle upgrades: decoy launchers, disruption pod, flechette discharger, sensor spines.'

#### Page 53 – Last caption (bottom left)

This caption should be changed to "Battlesuits and Stealthsuits can be equipped with many different weapon systems, support systems and other specialised wargear."

### AMENDMENTS

#### Various – Target Priority

Ignore all references to Target Priority and Target Priority tests.

#### Page 24 – SPECIAL TAU NOTES, Strategy Rating

Ignore this paragraph.

#### Page 25 – Airbursting Fragmentation Projector

Change the last sentence to 'The weapon may not benefit from markerlight hits.'

#### Page 26 – Failsafe Detonator, second paragraph

In the second sentence ignore ', and roll for partial hits on other models as normal.'

#### Page 30 – Gun Drones

At the end of the last sentence ignore ', and are treated as passengers if the vehicle is damaged'

#### Page 31 – Sensor Spines

Change to 'Sensor spines are used to feed data to an advanced ground-following flight control system. A vehicle with this upgrade never takes dangerous terrain tests.'

**Page 31 – Drones, second paragraph**  
Ignore the penultimate sentence.

## FAQs

*Q. If a unit with advanced stabilization systems also has Marker Drones, can the drones remain stationary to fire their markerlights while the Battlesuits move using their advanced stabilization systems? (p25)*

A. No, since models in the unit moved, the drones, which do not have a stabilization system, may not fire a heavy weapon.

*Q: How are cover saves worked out for smart missile systems and seeker missiles as they do not need line of sight? (p27, 30)*

A: The target will only receive cover saves that are not based on line of sight. This would include when at least half the unit is in area terrain; or a vehicle with wargear or a special rule that means they are obscured.

*Q. With the use of markerlights used to make a cover save worse, can the cover save be negated entirely, or is 6+ the worst it can get? Likewise, what is the lowest the Leadership of a unit can be decreased to for the purposes of pinning tests? (p29)*

A. In both cases, there is no maximum, so the cover save can be completely eliminated and the Ld can be lowered to the point when the unit fails the Pinning test automatically.

*Q. If you have gun drones on a vehicle (i.e. not detached) and increase the BS of the vehicle using a markerlight, is the BS of the Gun Drones increased as well? (p30)*

A. No.

*Q. Can gun drones mounted on a vehicle still fire if the vehicle is Shaken, Stunned, moved too fast, or isn't allowed to fire its weapons for any other reason? (p30)*

A. No, Gun Drones mounted on a vehicle may only fire if the vehicle is allowed to fire at least one weapon.

*Q. Do all of a vehicle's gun drones need to be destroyed before the vehicle gives up its full victory points? (p30)*

A. Disengaged Drones have no effect on how many victory points the vehicle gives up. This is based solely on the condition of the actual vehicle model.

*Q: Are gun drones that have been detached from a vehicle able to contest objectives and do they give away kill points? (p30)*

A: Yes to both questions.

*Q: What happens to the gun drones on a vehicle if the vehicle is destroyed? (p30)*

A: The gun drones will be destroyed along with the vehicle. Note that they do not give away an additional kill point as they have not been detached from the vehicle.

*Q. What is the Leadership value for drones that have disengaged from a vehicle? (p31)*

A. They function as a Drone Squadron, which means they have a Leadership value of 7.

*Q. When Gun Drones disembark from a vehicle are they placed within 2" of an access point, from the recesses they were mounted in, or from somewhere entirely different?*

A. Anywhere within 2" of the vehicle. (p31)

*Q. Can you please clarify the rules for independent characters and Bodyguard/Honour Guard for Tau characters, especially if they also select drones as part of their wargear. For example, do Tau characters with a retinue always count as independent characters for the purposes of close combat, or do they not? (p32-33)*

A. When selecting your army, if you buy a Tau character without a Bodyguard, he (and his drones) may join/leave units as a normal independent character. In combat, the character (and his drones) count as a separate unit.

If, when selecting your army, you buy a Bodyguard for a Tau character, the Bodyguard and the character (and his drones) must be fielded as a unit, as described for Retinues on page 48 of the Warhammer 40,000 rulebook. In this case, the character (and his drones) cannot leave the Bodyguard unit. The character (and his drones) are members of the unit in all respects. Only if the entire Bodyguard is destroyed, the character returns to being an independent character, as described above.

The same is true for Ethereals and their Honour Guard.

*Q: If an ethereal (including Aun'va) is killed do models embarked in vehicles have to take a morale check? (p33)*

A: No.

*Q. If you buy more than one Team for the Tau Sniper Entry, are they a single big unit or is each team independent of the other? (p40)*

A. They are a single Force Organisation chart selection, but they fight as three separate units.

*Q. The text says that the Spotter of a Sniper Drones squad is equipped with a drone controller. Does that mean he must buy 1 or 2 extra drones for his squad? Also, does that mean that if he is killed, the drones are removed, or do they continue to operate as a Drones squadron? (p40)*

A. The drone controller he is equipped with is used to control the Sniper Drones. This means that he cannot buy any extra drones and, if he is killed, the entire squad is removed.

*Q. Does an army including Commander O'Shova also need to include the mandatory Commander from the list (as they are 1+)? (p44)*

A. No, as O'Shova is a Commander himself, and so he fulfills that minimum requirement.

*Q. Can Commander Shadowsun join another unit as long as she has her drones with her? Can she have a Bodyguard? (p46)*

A. No and no. She is unique in the fact that she forms a separate unit with her three drones – she is the same as an upgrade character for them – and only if her three drones are destroyed does she become an independent character.

*Q. Shadowsun's Command-Link Drone special rule says: "any Tau units within 18" may use her Leadership for any Morale, Pinning or Target Priority tests". Is this within 18" of the drone or Shadowsun herself? (p46)*

A. 18" of the drone.

Last updated 10th March 2011